



ADAM RICHARD NELSON HUGHES

SKILLS

Computer

Fusion 360	● ● ● ● ○
C4D	● ○ ○ ○ ○
Rhino 3D	● ● ● ○ ○
Sketch up	● ● ● ● ○
SketchBook	● ● ● ● ○
Adobe Photoshop	● ● ● ● ○
Adobe Illustrator	● ● ● ● ●
Adobe Premiere	● ● ● ● ○
Adobe After Effects	● ● ● ○ ○

Knowledge

Experiential Design	Graphic Design
Rapid Prototyping	Modelmaking
Set Design	ArtCAM
Fabrication	Remake
Ideation	Slicer
Sketching	AutoCAD
CAD & CAM	inDesign
CNC	VCarve Pro
Woodworking	Retina Engrave 3D
3D printing	Sure Cuts A Lot Pro
Laser Cutting	Meshmixer
Vinyl Cutting	Ableton
Sewing	

WORK EXPERIENCE

Now - 2021 : Senior 3D Designer / MKG - LA/NY
Jan 2020 : Footwear Design Apprentice - LA
2020 - 2021: Designer / KnowHow Shop - LA
2018 - 2020: Freelance Industrial Designer - DC/LA
: AARP - Product Ideation
: SapientRazorfish - Product Ideation
: Design Foundry - Concept Ideation
: MKG - 3D Design

2014 - 2018 : Industrial Designer / ISL - DC
2013 - 2014 : Studio Manager / Craig Kraft Studio - DC
2011 - 2013 : Art Installer / NJ & NY
2011 - 2012 : Studio Manager/ Ferrous Design & Research - NJ

EDUCATION

Kean University 2013
Bachelor of Industrial Design
Minor Art History

FIT
Continuing Education Course
Footwear Design & Construction

HOBBIES & INTERESTS

Pomeranian Korgi Mixes / Reading / Plants / Margaritas
Swimming / Movies / Furnituremaking / Eating
Music / Footwear Design / Art / Languages / Traveling
Design / Cooking / Slip Casting / Skateboarding